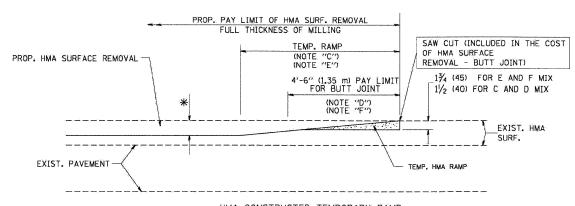


OPTION 1

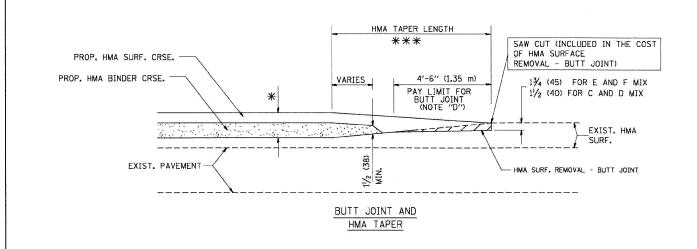


HMA CONSTRUCTED TEMPORARY RAMP

(FOR BUTT JOINT AND HMA TAPER SEE DETAIL BELOW)

OPTION 2

TYPICAL TEMPORARY RAMP



TYPICAL BUTT JOINT AND HMA TAPER FOR MILLING AND RESURFACING

REVISED

DESIGNED - AJP

SURFACE REMOVAL - BUTT JOINT
30'-0" (9.0 m) (NOTE "A")
15'-0" (4.5 m) (NOTE "B")
(NOTE "D")

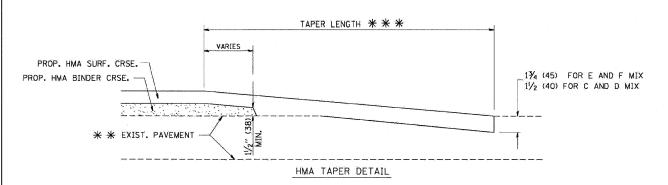
** * EXIST. PAVEMENT

SURFACE REMOVAL - BUTT JOINT
30'-0" (9.0 m) (NOTE "A")
15'-0" (4.5 m) (NOTE "B")
(NOTE "D")

** ** EXIST. PAVEMENT

BUTT JOINT DETAIL

PROP. HMA OR PCC



TYPICAL BUTT JOINT AND HMA TAPER FOR RESURFACING ONLY

* * PC CONCRETE, HMA OR HMA RESURFACED PAVEMENT.

NOTES

- A: MAINLINE ROADWAYS AND MAJOR SIDE ROADS.
- B: MINOR SIDE ROADS.
- C: THE TEMP. RAMP SHALL BE CONSTRUCTED IMMEDIATELY UPON REMOVAL OF THE EXISTING HMA SURFACE.
- D: THE BUTT JOINT SHALL BE CONSTRUCTED IMMEDIATELY PRIOR TO PLACING THE PROPOSED HMA COURSES.
- E: TAPER THE TEMP, RAMP AT A RATE OF 3'-0" (900 mm) PER 1 INCH (25 mm) OF MILLING THICKNESS.
- F: INSTALLATION AND REMOVAL OF THE 4'-6" (1.35 m) TEMP, RAMP IS INCLUDED IN COST OF HMA SURFACE REMOVAL BUTT JOINT
- G: SEE ARTICLE 406.08 AND 406.14 OF THE STANDARD SPECIFICATIONS FOR "HMA AND/OR PCC SURFACE REMOVAL, BUTT JOINT".
- * SEE TYPICAL SECTIONS FOR MILLING THICKNESS.

BASIS OF PAYMENT:

THE BUTT JOINT WILL BE PAID FOR AT THE CONTRACT UNIT PRICE PER SQUARE YARD (SQUARE METER) FOR "HOT-MIX ASPHALT SURFACE REMOVAL - BUTT JOINT" OR FOR "PORTLAND CEMENT CONCRETE SURFACE REMOVAL- BUTT JOINT".

BD-32
ALL DIMENSIONS ARE IN INCHES (MILLIMETERS) UNLESS OTHERWISE SHOWN.

\p	prpIn_ABC_C3_D1_BD-32.dgn	DRAWN	- TMB	REVISED	-	hoossch	STATE OF ILLINOIS
USEF	R NAME = Jmajewski	CHECKED	- JMM	REVISED	-	OGHG3CH	DEPARTMENT OF TRANSPORTATION
PLOT	DT DATE = 1/25/2010	DATE	- 1/25/10	REVISED	-		

	BUTT JOINTS AND HMA				TAPER		SECTION	COUNTY	TOTAL SHEETS	
						290	(2727, ETC., 3131)RS-7	COOK	216	199
		T 5						CONTRACT	NO. 6	0G53
SCALE:	N.T.S.	SHEET NO. 3 OF	20 SHEETS	STA.	TO STA.	FED. RO	DAD DIST, NO. ILLINOIS FED. AL	ID PROJECT		